

ARCHISKILL

ARCHITECTURAL 3D VISUALIZATION STUDIO

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MANUAL

LAUNCHING THE DEMO PROJECT

System requirements

To run projects made in Unreal Engine 5, you'll need a **gaming PC**. Here are the minimum system requirements:

CPU	Intel Core i5 10400
RAM	16 GB DDR4
GPU	NVIDIA GeForce RTX 3060
Video memory	At least 8 GB
Disk storage	HDD, SSD is recommended

If your computer's performance is not up to the above specifications, running the project might cause the system to become unresponsive. You may also experience low frame rates and other performance issues.

How to run the demo

1. Navigate to the directory in which you downloaded the "**ASDemoENG.zip**" file
2. Extract the "**ASDemoENG.zip**" archive to any desired location on your disk
3. Navigate to the unzipped directory and open the "**Demo**" folder within it.
4. Run the "**ASDemoENG.exe**" file

After startup, you may see a warning message from Windows. If this happens, in the blue window that pops up, please click on "**More details**" and then "**Run anyway**".

Controls

You can control the gameplay using a keyboard and mouse or a gamepad. The control layout is shown below:

Move forward	W / Left stick
Move backward	S / Left stick
Step to the left	A / Left stick
Step to the right	D / Left stick
Camera control	Mouse movement / Right stick
Action	E / Left mouse button / Left face button / Right trigger
Zoom in	Right mouse button / Left Trigger
Jump	Space bar / Bottom face button
Hide / show labels	Q / Top face button
Main menu	ESC / Start button

Main Menu

In the main menu, you can **change the time of day** and also **adjust the graphics settings** to suit your computer's capabilities. You'll have a few options available to you, like:

1. **Graphics quality**

This is how good the image looks when it's generated by the engine. If you change this setting, it will affect things like shadows, reflections, how light rays are calculated, and more.

2. **Rendering resolution**

This parameter is responsible for the sharpness of the image produced by the engine.

3. **DLSS**

This option allows for improved performance with minimal impact on image quality. This feature is only available on **NVIDIA GeForce RTX** graphics cards.

Technical support:

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